

Mini Yoshi Gamer Friend

Pattern designed by Mary Smith© 2015



Supplies

- Worsted weight [4] yarn in colors listed.
- MC (Body, Arms, Nose, Tail, Legs) [100 yards]
- White (Eyes, Belly) [30 yards]
- Red (Shell, Spikes) [20 yards]
- CC1 (Shoe Sole) [10 yards]
- CC2 (Shoe) [20 yards]
- Crochet hook size F/5 (3.75mm)
- 9mm Plastic Safety Eyes
- Yarn needle
- Stitch markers
- Fiberfill or stuffing of choice.

Finished doll is about 5" tall if using worsted weight yarn.

Abbreviations

- ch - chain
- sc - single crochet
- hdc - half double crochet
- dc - double crochet
- tc - treble crochet
- dec - decrease (stitch next 2 stitches together)
- inc - increase (stitch 2 times into the next stitch)
- sl st - slip stitch
- st(s) - stitch(es)
- sk - skip chain or stitch
- sp - space
- lp st - loop stitch (youtube has some excellent tutorials if you don't know how to do this stitch)
- BLO - back loop only
- FLO - front loop only
- R - round
- [] repeat work as directed
- () number of stitches you should have at the end of your round
- FO - finish off
- MR - magic ring

Before you begin:

- This amigurumi/plush is worked in continuous rounds. Mark the beginning of each round with a stitch marker.
- Use the “magic ring” when starting rounds, there are many youtube videos teaching how to make a magic ring or magic circle. An alternative method to the magic ring is: ch2, sc x6 (or number of sts noted) in 2nd ch from hook, sl st to join. Continue on in rounds as noted above.
- Gauge is not important in this project as long as you are consistent with your tension.
- **This project is made with all sc stitches unless otherwise specified.**
- TIP: Always change colors in the stitch BEFORE the color change by pulling the new color through the 2 loops, thus beginning with the correct color on your hook!

Body/Head

With MC

R1: MR 6

R2: inc x6 (12)

R3: [inc, sc 1] x6 (18)

R4: [inc, sc 2] x6 (24)

R5: [inc, sc 3] x6 (30)

R6-9: sc 30

R10: [dec, sc 4] x5 (25)

R11: sc 25

R12: [dec, sc 3] x5 (20)

R13: sc 20

R14: [dec, sc 2] x5 (15)

R15: [dec, sc 3] x3 (12)

R16: inc x12 (24)

R17: sc 4, [inc, sc 1] x2, sc 6, [sc 1, inc] x2, sc 6 (28)

R18-20: sc 28

R21: sc 4, [dec, sc 1] x2, sc 6, [sc 1, dec] x2, sc 6 (24)

R22: sc 3, [dec, sc 1] x2, sc 5, [dec, sc 1] x2, sc 4 (20)

R23: [dec, sc 2] x5 (15)

R24-25: sc 15

R26: [dec, sc 1] x5 (10)

R27: sc 10



Stuff firmly.
FO, leave tail and use it to sew hole closed.



Eyes

With white

Eyes are worked flat

R1: ch 7, turn, sc in 2nd ch from hook, sc 5 (6)

R2-3: ch 1, turn, sc 6

R4: turn, sk 1st st, dc, sl st x2, dc, sl st

Sl st around entire eyes

FO, leave tail for sewing to head.

Insert 9mm eyes. Put back on eyes and push stem through Yoshi's head.

Sew to head.



Cheeks - make 2

With white

R1: MR 6

R2: [inc, sc 1] x3 (9)

R3: [inc, sc 2] x3 (12)

R4: [inc, sc 3] x3 (15)

FO, leave tail for sewing to head.

Lightly stuff

Sew to head.



Belly

With white

Belly is worked flat.

R1: ch 6, turn, sc in 2nd ch from hook, sc 4 (5)

R2: ch 1, turn, inc, sc 3, inc (7)

R3: ch 1, turn, sc 7

R4: ch 1, turn, inc, sc 5, inc (9)

R5-7: ch 1, turn, sc 9

R8: ch 1, turn, dec, sc 5, dec (7)

R9: ch 1, turn, dec, sc 3, dec (5)



R10: ch 1, turn, dec, sc 1, dec (3)

Sc around entire belly.

FO, leave tail for sewing to body.

Sew to front of body.



Nose

With MC

R1: MR 6

R2: inc x6 (12)

R3: [inc, sc 1] x6 (18)

R4: [inc, sc 2] x6 (24)

R5-6: sc 24

R7: [dec, sc 2] x6 (18)

R8: sc 18

R9: [dec, sc 1] x6 (12)

R10: sc 12

FO, leave tail for sewing to face.

Stuff firmly.

Sew to face.



Tail

With MC

R1: MR 4

R2: [inc, sc 1] x2 (6)

R3: [inc, sc 2] x2 (8)

R4: [inc, sc 3] x2 (10)

R5: sc 2, inc, sc 4, inc, sc 2 (12)

R6: inc, hdc 5, inc, sc 5 (14)

R7: inc, hdc 6, inc, sc 6 (16)

R8: inc, hdc 7, inc, sc 7 (18)

FO, leave tail for sewing to body.

Stuff.

Sew to body.



Shell

With red

R1: MR 6

R2: [inc, sc 1] x3 (9)

R3: [inc, sc 2] x3 (12)

R4: sc 12

Change to white.

R5: Rev sc 12 (*instructions below*)

FO, leave tail for sewing to back.

Stuff lightly

Sew to back.

To reverse sc, you will work sc sts in the opposite direction you normally work them. For example, if you are right handed and typically move to the left when making your stitches, you instead work backwards and move to the right. It makes a fun ridge design. Photos below, they are in a different color than what you will be working with.

FO, weave in tail.



Arms - make 2

With MC

R1: MR 6

R2-8: sc 6

FO, leave tail for sewing to body.

Sew to sides of body.

No need to stuff arms.



Legs - make 2

With MC

R1: MR 6

R2: [inc, sc 1] x3 (9)

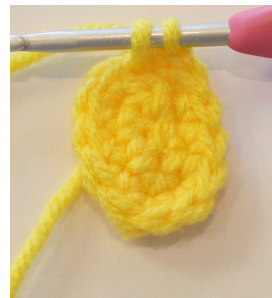
R3: [inc, sc 2] x3 (12)

R4: [inc, sc 3] x3 (15)

R5: sc 15



FO, leave tail for sewing to body.
 Stuff lightly.
 Sew to body.



Shoes - make 2

With CC1

R1: ch 4, turn, sc in in 2nd ch from hook, sc 1, 3 sc in next st, continue around to other side, sc 2, 2 sc in next st (9)

R2: inc, sc 2, inc x2, sc 3, inc (13)

Change to CC2

R3: BLO sc 13

R4: sc 13

R5: sc 4, hdc 5, sc 4 (13)

R6: sc 4, dec x2, sc 5 (11)

R7: sc 11

FO, leave tail for sewing to body.

Stuff

Sew to body. Shoes can be placed so they make Yoshi stand or sit.



Back Spikes - make 2

With red

[ch 4, turn, sl st in 2nd ch from hook, sc, hdc] x3

FO, leave tail

Sew 2 sets of back spikes together. This makes them firm so they won't curl.

Sew to back of head.





Congratulations!

Your Mini Gamer Friend is now complete and ready for play or display. I hope you enjoyed making this pattern. I would love to see pictures of your finished dolls!!

Note: Be careful when giving your finished plush to young ones. Your amigurumi now contains small parts and pieces. If these pieces were to come off, they could pose a choking hazard to small children and pets.

Additional Information

I am happy to answer any questions or try to help while you are making your amigurumi toy. Please feel free to contact me at mary@madebymary.biz.

Please share your finished pictures and get updates by visiting my facebook page. You can also get updates and new product peeks.

Facebook: <http://www.facebook.com/craftsmadebymary>

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